



Group Discussion & Application

1. Tell about a time you had to flee for safety. How did you feel having a place to go? How did you feel before arriving? After arriving?
2. Locate the cities of refuge on a Bible map. What do the locations of these cities indicate? Why do you think they were placed in Levitical cities?
3. Review how various attributes of God were demonstrated in the provision of the cities of refuge.
4. What principles designed into the cities of refuge do we see in operation in our modern justice system?
5. What parallels do you see between the cities of refuge and the believer's refuge in Christ?
6. What contemporary lessons/applications are we to glean from this chapter?
7. Share something new you learned from this study?
What questions does this study raise in you mind?
9. Explain and discuss these quotations:
"God's law and rule takes note of the motives and intents...A man without a murderer's heart should not suffer a murderer's punishment."—Dale Davis
The city of refuge "is not only a place of safety but also a place where the sinner must pay the consequences of his sin. It is at the same time refuge and prison."—Trent Butler
"The institution of these cities was motivated by the same concern that required death for a murderer."—James Boice
"The only proper foundation of any universal law is God's character."—Ibid.



Personal Reflection & Response

1. Have you fled to Jesus for spiritual and eternal refuge?
2. The cities of refuge displayed the mercy, justice, and holiness of God. Throughout the next week keep a log of the evidences you see of these attributes of God.



Family Homework

1. As a family, select and discuss some of the questions above.
2. Share your log from Response #2 above.



A Visit to the Cities of Refuge Joshua 20:1-9

- 1 The PROVISION of the cities of refuge
- 2 The PLACEMENT of the cities of refuge
- 3 The PARTICIPANTS in the cities of refuge
- 4 The PROCEDURE for the cities of refuge
- 5 The PURPOSE of the cities of refuge
- 6 The PARALLELS to the cities of refuge